

BURLESQUE

Shots 1-3: Matte Painter



Matte painted backgrounds by creating selection masks of high resolution photographs and concept designs to establish a believable environment.

Programs: Photoshop

Shot 4: Matte Painter



Matte painted foreground elements by creating selection masks of high resolution photographs and overlaying multiple textures to establish believable depth to the environment.

Programs: Photoshop / Nuke

GULLIVER'S TRAVELS

Shots 5-9: Rotoscope / 2D Tracker

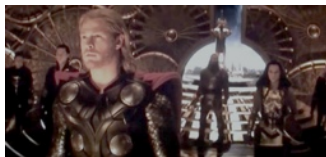


Rotoscoped and 2D tracked all characters with internal and external detail. Rotoscoped and tracked all foreground and background elements intended for 3D conversion.

Programs: Silhouette

THOR

Shot 10: Rotoscope / 2D Tracker



Rotoscoped and 2D tracked all characters and background elements both internal and external detail for 3D conversion.

Programs: Silhouette

CAPTAIN AMERICA

Shot 11: Rotoscope / 2D Tracker



Rotoscoped and 2D tracked foreground characters both internal and external detail for 3D conversion.

Programs: Silhouette

THE DEFENDERS

Shot 12: Matte Painter



Matte painted background, rearranged lighting and sky replacement.

Programs: Photoshop

Shot 13: Layout Artist / Matte Painter

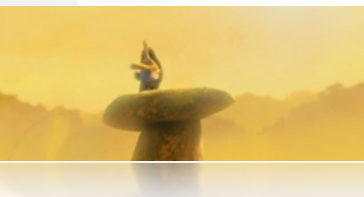


Layout and matte painted background for Elvis - Plex truck crash. Provided layout designs for Channel 37 news ticker / banner.

Programs: Photoshop

KUNG FU PANDA

Shot 14: Rotoscope / 2D Tracker



Rotoscoped and extracted all lens flares and color discrepancies for 3D conversion.

Programs: Mocha Pro / Nuke

PET PEEVE

Shot 15: Concept / Storyboard Artist Assistant Cinematographer



Provided concept art, storyboards, and assisted with cinematography. Provided insight to story development and layout.

Programs: Photoshop / Maya

DRIFT

Shots 16 - 20: Concept Designer / CG Modeler Cinematographer



Concept designer and CG modeler of the drift spaceship. Executed layout and cinematography over multiple sequences. Assisted with rendering, intended for game development.

Programs: Photoshop / Maya / Mental Ray